NAME THIS GAME



DIRECTIONS: Make up your own name for this game. It could be a question, like "What Is the Best Color for ____?" Or it could be a different question or a prompt—even a basic prompt, like "Say Anything You Want to Say about _____." Some spaces are blank; you (and your students) can fill them in with other nouns. Everyone needs a basic game piece, and you will need a die or something else to determine how many spaces each player moves. Then start the game. When players land on a space, they respond to the question or prompt, based on the noun in that space. Use your imagination to name the game, fill in the spaces—and have fun speaking English!



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