

## Trace Effects Teacher’s Manual Chapter Five: The Big Apple Adventure

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## Introduction to Chapter Five

### Chapter Themes

- Female entrepreneurship
- Identifying and working toward goals
- American holiday: Thanksgiving

### Chapter Location

- New York City, New York, U.S.A.



### Chapter Summary

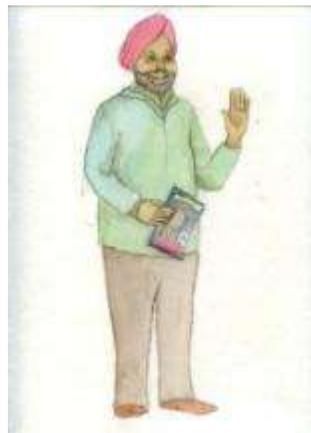
1. Trace arrives in New York City with Kit and Eddie. Eddie and Trace go out to run errands and also look for Neela.
2. Trace and Eddie need to buy flowers, buy a pumpkin pie, and pick up the dry cleaning. They need to take a taxi in order to go to the dry cleaner.
3. While Trace and Eddie are running errands, they see and can talk with many characters: a florist, businesswoman, baker, cabbie, dry cleaner, and violinist.
4. Trace finds Neela working in a newsstand. They discuss her goal of entering a fashion design contest. Neela tells him that her father, Pran Desai, does not want her to become a designer. Eddie invites Neela and her father to Thanksgiving dinner with his family.
5. During Thanksgiving dinner, Trace successfully convinces Neela's father to allow her to enter the design contest.

### Chapter Main Characters

In addition to Trace, Eddie, Kit and their family, there are two main characters in Chapter Five: Neela Desai and her father, Pran.



**Neela Desai** needs Trace's help to enter a fashion design contest.



**Pran Desai** is the father of Neela. He is against the idea of Neela becoming a fashion designer.

## Chapter Five Objectives and Tasks

It is a good idea to have students collect all the action words and items that they can find when Trace first arrives in New York City. Trace will then have what he needs to complete his tasks.

### Action Words to Collect In-Game

- Decorate With:** Trace can find this word to the left of the bakery, across from Kit and Eddie’s apartment.
- Examine:** This word is located near the dry cleaner. Trace takes a cab to get there.
- Fill:** This word is located on Kit and Eddie’s street, near the school bus, to the right of Trace when he arrives in New York City in the game.
- Pass:** This word appears after Trace has completed his tasks of buying flowers, buying a pie, and going to the dry cleaner. It is located at the front door of Eddie’s apartment building.
- Pick:** This word is directly in front of the florist’s shop.
- Play:** This word is located near the violin player, on the street with the dry cleaner.
- Repair With:** Trace can find this word near the businesswoman and the florist. It is immediately to his left when he arrives in New York City in the game.
- Water With:** This word is located on Kit and Eddie’s street, near the taxi, to the right of Trace when he arrives in New York City in the game.

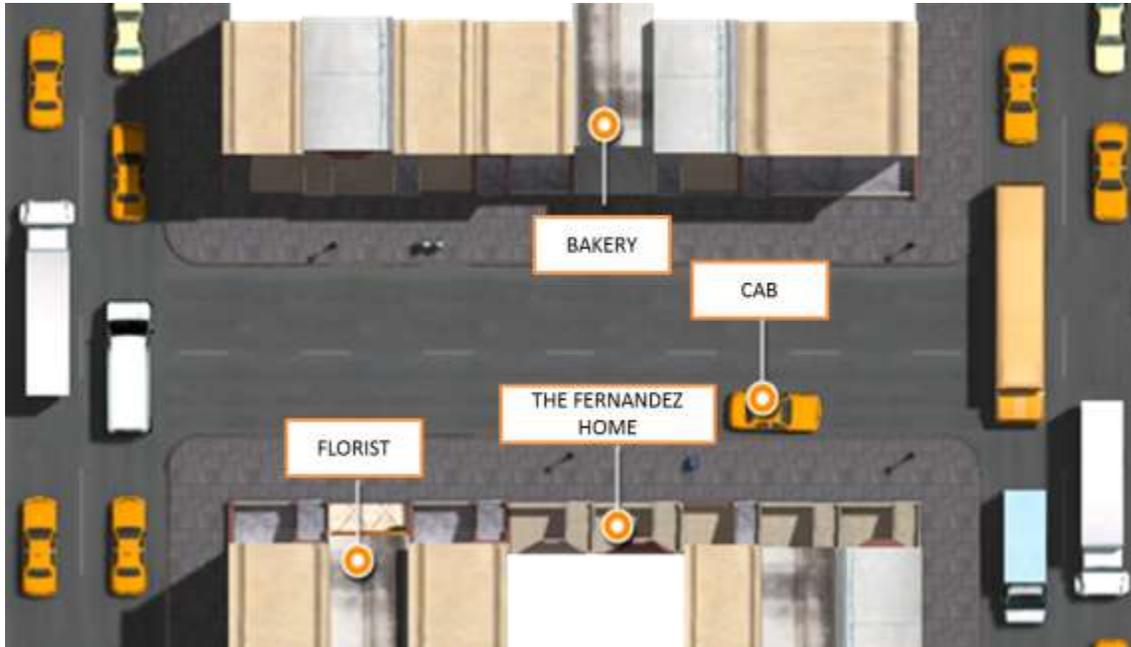
### Items to Collect In-Game

- Candle:** This item is located in front of the bakery, across the street from Kit and Eddie’s apartment.
- Flowers:** Trace gets this item by talking to the florist.
- Glue:** This item is located across the street from Kit and Eddie’s apartment. Students might not know what it is, but they can look inside their Inventory to find out.
- Harmonica:** This item is located across the street from Neela Desai, just after Trace gets the Action Word “Examine With.”
- Magnifying glass:** This item is located in the street corner near the dry cleaner.
- Photo:** Trace gets this item at the dry cleaner after he performs the action “Examine With” using the magnifying glass.
- Vase:** This is located outside of the florist’s shop, behind Tess, the businesswoman.
- Watering can:** Trace can find this item in the street corner near the bakery.

### Maps in Chapter Five

Below are the maps for the buildings Trace will need to find in Chapter Five.

#### *Outside the Fernandez home:*



#### *After Trace takes a cab to the dry cleaner:*



### Tasks that Trace Needs to Complete

There are nine tasks that Trace needs to complete in this chapter:

1. Collect the flowers
2. Help Tess the businesswoman
3. Collect the pumpkin pie
4. Meet Joe the cabbie
5. Meet Neela
6. Pick up the dry cleaning
7. Meet Connor the violinist
8. Return to the apartment for Thanksgiving dinner
9. Convince Pran Desai to allow Neela to participate in the design contest

Note: Tasks 1-7 can be done in many different orders. Dialogues will be slightly different depending on the order of the tasks.

## Grammar in Chapter Five

This table shows the main grammar points learned or reviewed in Chapter Five. See the *Teachers' Manual* introduction for ideas on teaching grammar within Trace Effects.

Trace's Task	Grammar Point	Proficiency Level
Collect the flowers	<ul style="list-style-type: none"> <li>• Simple present</li> <li>• WH-questions</li> <li>• Expressing desires (<i>wish</i>)</li> </ul>	Beginner to Intermediate
Help Tess the businesswoman	<ul style="list-style-type: none"> <li>• Present perfect tense</li> <li>• Clauses and embedding</li> </ul>	Advanced
Collect the pumpkin pie	<ul style="list-style-type: none"> <li>• Different grammatical functions of <i>that</i> (determiner, pronoun, relative pronoun)</li> <li>• Clauses and embedding</li> <li>• Politeness in questions and suggestions (<i>perhaps, how about..., and thanking</i>)</li> </ul>	Advanced
Meet Joe the cabbie	<ul style="list-style-type: none"> <li>• Prepositions</li> <li>• <i>That</i> for noun clauses</li> </ul>	Intermediate to Advanced
Pick up the dry cleaning	<ul style="list-style-type: none"> <li>• Statements with past and present tense</li> <li>• Infinitives</li> <li>• Transitive and intransitive verbs</li> </ul>	Beginner to Intermediate
Meet Neela	<ul style="list-style-type: none"> <li>• Politeness in questions</li> <li>• Infinitives</li> <li>• Clauses and embedding</li> </ul>	Intermediate to Advanced
Meet Connor the violinist	<ul style="list-style-type: none"> <li>• Politeness in questions</li> <li>• Clauses and embedding</li> <li>• Transitive and intransitive verbs</li> </ul>	Intermediate to Advanced
Return to the apartment for Thanksgiving dinner	<ul style="list-style-type: none"> <li>• Politeness in introductions</li> <li>• Possessives</li> <li>• Different grammatical functions of <i>that</i></li> <li>• Conditionals</li> </ul>	Intermediate to Advanced
Convince Pran Dasai to allow Neela to participate in the design contest	<ul style="list-style-type: none"> <li>• Politeness in disagreeing with someone</li> <li>• Politeness in questions</li> <li>• Relative clauses and reduced relative clauses</li> </ul>	Advanced

## Vocabulary in Chapter Five

Following are some words that your students might not know. These are all useful words for your students to learn, memorize, and review if they do not know these words. If you are teaching or reviewing these words, see the *Teacher's Manual* introduction for ideas on pre-teaching new words and helping students figure out new words while they play the game.

Word	Example from Trace Effects	Meaning of Word in Context
Bakery	"We have to go to the dry cleaner, the florist, and the <b>bakery</b> ."	A place where a baker makes and sells bread and cakes (noun)
Baseball	"I love <b>baseball</b> !"	A popular outdoor game with two teams of nine players, who win by hitting a ball and running around four bases (noun) 
Big Apple	"I get to meet people from all over the world and show them the <b>Big Apple</b> !"	A nickname for New York City (noun)
Businesswoman	"Are you a <b>businesswoman</b> ?"	A woman who works in business (noun)
Cab	"There's a <b>cab</b> Trace."	A car that carries people to a place for money; the amount of money is usually based on the distance traveled (noun)
Cabbie	"Joe the <b>cabbie</b> "	A taxi or cab driver (noun)
(To) Celebrate	"Are you going to <b>celebrate</b> Thanksgiving after work?"	To show that an event or occasion is important by doing something special or enjoyable (verb)
CEO	"I'm a fashion designer and the <b>CEO</b> of a clothing company."	Chief Executive Officer, the highest leader or boss of a large company (noun)
Chance	"It's her only <b>chance</b> ."	A time or occasion you can use to do something that you want to do (noun)
Cheerful	"Sorry I'm not more <b>cheerful</b> today."	Happy (adjective)
(To) Collect	"Are you <b>collecting</b> money for playing?"	To get money for doing something (verb)
Contest	"When I was a girl, I won a <b>contest</b> with my designs and got a scholarship."	A competition in which two or more people try to win (noun)
(To) Convince	"At dinner, we have to <b>convince</b> her father to let her enter the contest."	To make someone feel certain that something is true (verb)
Creative	"It's boring. I want to do something <b>creative</b> instead."	Something that a person has thought of that is original and new (adjective)

(To) Design	“I want to <b>design</b> clothes instead.”	To make a drawing or plan for something to make or build later (verb)
Designer	“How would you become a fashion <b>designer</b> ?”	A person who makes plans for, or creates, things, such as buildings, cars, or clothes as a job (noun)
Dessert	“Please pick up the dry cleaning, pick up some flowers, and pick up the pumpkin pie for <b>dessert</b> .”	Sweet food you eat after the main part of a meal (noun)
Do you mind if...	“Hey, <b>do you mind if</b> I join in?”	A phrase to ask permission like “Is it okay if...”
Dry cleaning	“Please pick up the <b>dry cleaning</b> , pick up some flowers and pick up the pumpkin pie for dessert.”	A way to make clothes clean with chemicals instead of water (noun)
(To) Employ	“My company <b>employs</b> over 1,000 people!”	To pay someone to work for you (verb)
Errand	“Eddie, I need you to run some <b>errands</b> for me.”	A short job or trip to do something or take care of something (noun)
Familiar	“Excuse me, that face looks <b>familiar</b> .”	When someone or something you recognize or know (adjective)
Florist	“We have to go to the dry cleaner, the <b>florist</b> , and the bakery.”	Someone who works in a shop that sells flowers or plants for indoors (noun)
Former	“Did you know that this suit was made by a <b>former</b> seamstress of mine?”	Previous; happening before, but not now (adjective)
Glad	“I’m <b>glad</b> I could help.”	Happy about something (adjective)
Heel	“No, I’m fine, but the <b>heel</b> of my shoe is broken.”	The back part on the bottom of a shoe, often raised to make the person taller (noun)
Hitting streak	“Did you know that Joe DiMaggio had a 56-game <b>hitting streak</b> in 1941?”	In baseball, when you hit the ball for many games in a row (noun)
Hmm	“ <b>Hmm</b> ... Well I’ve never thought about it like that.”	A sound you make when you are thinking, similar to “ummm”
Holiday	“Why are you playing here on a <b>holiday</b> ?”	One or more days of rest from school or work (noun)
How about...	“ <b>How about</b> a candle?”	An expression for making a suggestion
(To) Mention	“That picture is the former seamstress I just <b>mentioned</b> . She was very talented.”	To talk about something briefly (verb)
Neighborhood	“I know everyone in this <b>neighborhood</b> !”	An area in a city with many houses close together (noun)

Newsstand	“I wish I weren’t working here at the <b>newsstand</b> . I’d rather become a designer!”	A small shop on the street in a big city that sells newspapers and magazines (noun)	
Pumpkin pie	“Please pick up the dry cleaning, pick up some flowers, and pick up the <b>pumpkin pie</b> for dessert.”	A dessert, a pie made out of pumpkin (noun)	
(To) Run errands	“Eddie, I need you <b>to run</b> some <b>errands</b> for me.”	To make a trip or do a short job for someone (verb)	
(To) Rush around	“I’ve been <b>rushing around</b> all day.”	To hurry and do many things; to be very busy (verb)	
Scholarship	“When I was a girl, I won a contest with my designs and got a <b>scholarship</b> .”	An award for a student to go to school for free or less money, often based on grades or test scores (noun)	
Seamstress	“Oh, I recognize this suit! It was made by a former <b>seamstress</b> of mine.”	A woman who sews clothing for her job (noun)	
(To) Share	“I’m so glad that you and your daughter could <b>share</b> our holiday feast.”	To divide something up and give it to other people (verb)	
(To) Show around	“Trace, you should come with me, and I’ll <b>show you around</b> .”	To walk with someone and give them a tour of an area (verb)	
Silly	“I just think that being a “fashion designer” is a little <b>silly</b> .”	Something that is not serious or not practical (adjective)	
(To) Succeed	“I need to enter the big design contest! The winner gets a full scholarship to study clothes design. I know I can <b>succeed</b> .”	To be able to do something, to win something (verb)	
Suit	“We’re here to pick up my dad’s <b>suit</b> .”	A piece of clothing that men wear. It has a matching jacket and dress pants and is usually worn with a shirt and necktie (noun)	
Symphony	“I usually play with the <b>symphony</b> , the New York Philharmonic.”	An orchestra, a group of people playing instruments such as the violin, cello, and flute (noun)	
Talent	“Her daughter has the same <b>talent</b> .”	To be good at something, such as music, art, literature, or math (noun)	
Talented	“That’s the former seamstress I just mentioned. She was very <b>talented</b> .”	Being good at something (adjective)	
Thanksgiving	“I’m spending <b>Thanksgiving</b> with Eddie and his family.”	An American holiday celebrated on the fourth Thursday of November. Americans	

		relax, eat traditional meals, and appreciate their families and friends (noun)
Unrealistic	“My dad thinks it’s <b>unrealistic</b> to be a designer, but it’s my dream.”	When something is not practical or probably not possible; not a good idea (adjective)
Violinist	Connor the <b>violinist</b>	Someone who plays the violin. 
What’s up?	“Hey, <b>what’s up?</b> ”	An informal way to say hello.

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## Chapter Five Activities and Task Descriptions

### Pre-Game Activities

Consider doing some of the following activities to help students prepare for Chapter Five.

#### *Vocabulary: The Language of Persuasion*

Students can prepare for persuasive language by using paper strip activities. Create two piles of strips of paper. One pile is different situations. The other pile is persuasive language using modals. Students need to match the situation to the persuasive language. For example:

#### *Situation pile (blue paper):*

- Paper strip 1: “Jack wants to study in the United States, but he can’t speak English at a high enough proficiency yet. What should he do?”
- Paper strip 2: “Marie wants to travel to another country, but she doesn’t have enough money. What should she do?”
- Paper strip 3: “Jeff would love to get a job, but he doesn’t have a car. What can he do?”
- Paper strip 4: “Amira wants to start her own business, but she doesn’t know how to get it going. What does she need to consider?”
- Paper strip 5: “Abigail wants to become an artist, but she is afraid that she will fail. What can she do?”

#### *Persuasive language pile (white paper):*

- Paper strip 1: “He should take English classes.”
- Paper strip 2: “She should think about getting a job and saving her money.”
- Paper strip 3: “He could take public transportation such as a bus or train. Public transportation is good for the environment.”
- Paper strip 4: “She should consider how much money she will need to buy things for the business”
- Paper strip 5: “She should try painting every day and take classes; she shouldn’t give up.”

#### *Culture and Education: Identifying and Working toward Goals*

In Chapter Five Trace will need to help Neela achieve her educational and career goals. Students can learn the language of goals and practice asking and answering questions. Try this activity:

1. Students interview their classmates, family members, or friends in English about their educational or career goals. All students can ask the same questions. Here are some possible questions: What do you want to do when you graduate? Where would you like to go to school after you graduate? What type of job would you like after you graduate? Where would you like to live?
2. Students keep notes of the answers they get in their interviews. If they interview enough people, they can keep a tally sheet of responses.
3. Students briefly present what they learned from the interviews to the class.
4. You or a student lead a discussion about the most common answers.
5. Students can discuss how answers are similar or different between different groups, and they can compare their own answers to answers from other people.

## Task 1: Collect the Flowers – Chapter Checkpoint

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
1. Introduce himself to Lily, the florist. 2. Help her arrange flowers. 3. Leave with flowers.	Students can express their reactions and emotions to others.  Students can react to a statement using one or more words or memorized phrases.  Students can follow multi-step instructions on how to complete a task.	Students need these Action Words and Items before they can complete the Flower Shop tasks: "Pick," "Fill," "Water With," Vase." And "Watering Can."  Make sure students pay attention to what Lily says about the weather. They can check their Dialogue History if they think they might be missing key information.
<b>Extension Activities</b> <b>a. Small Talk.</b> Small talk is conversation about little things that are not so important. The weather, for instance. Students can watch a video about small talk (such as <a href="#">How to Make Small Talk in the United States</a> to learn about common small talk topics or phrases. If students are watching an American movie, they can write down small talk phrases or conversations they hear so that they can learn these phrases later.		

Below is how students can earn the most points in the *Collect the Flowers* task:

Trace's comment or action (student chooses)	Response	Character	Points
	Hi, Lily! We're here to pick up the flowers!	Eddie	0
Hello. I'm Trace. I'm staying with Eddie for the holidays.	How nice to visit them. Eddie has a big family. Here's the flower selection.	Lily	3
Wow! These are beautiful! But why do you look so worried?	I'm late creating the other selections! I wish I had some help!	Lily	0
Can I make an arrangement for you?	That would be great! Please pick the flowers, then fill the vase with the flowers, and then water the flowers with the watering can.	Lily	0
Action: Pick + Flowers	Wow--that's a nice selection! Now, place the flowers in the vase.	Lily	15
Action: Fill + Vase	Thanks for the help with the vase! I've got to finish work and get these plants inside soon! Now, water the flowers.	Lily	15
Action: Water With + Watering Can	Good job, Trace... I can feel it in my bones. It's going to snow this evening!	Lily	15
I hope you get home before it snows! And Happy Thanksgiving!	You too, Trace. Bye now!	Lily	2

## Task 2: Help Tess the Businesswoman

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
1. Ask Tess if she is okay. 2. Help her fix her shoe. 3. Discuss her business with her. 4. Wish Tess Happy Thanksgiving.	Students can express their reactions and emotions to others.  Students can discuss and solve problems in uncomplicated situations.	Remind students that if they don't have the Action Words or Items needed, they should Walk Away from the conversation, find the words or items that they need, and come back to the conversation.  To earn the most points, Trace must ask questions or give answers that are most informative and appropriate.
<b>Extension Activities</b>  <b>a. Make a Business.</b> Their task is to think of an idea for a business, whether a service or a product. Some possible businesses are a clothing company, a web site that offers ideas for reusing and recycling things, an English school, a sweet shop? (If you like the idea of a sweet shop, listen to the song "Breakfast, Lunch, and Dinner" by Kermit Ruffins from the <i>American Songbook</i> CD.) Begin by asking students to brainstorm ideas as a whole class. Then arrange them into groups. Together they will decide on an idea for a business and then design a brochure. The brochure can be simple, stating (a) the name of the business, (b) what the product or service is, and (c) where and how it is available. Artwork is welcome.		

Below is how students can earn the most points in the *Help Tess the businesswoman* task:

Trace's comment or action (student chooses)	Tess's response	Points
We saw you fall. That must have been painful. Are you okay?	I'm okay, but the heel of my shoe is broken. I'll have to buy some glue to fix it.	3
<b><i>If Trace has collected the glue</i></b>		
Maybe I can help. I have some glue with me.	Wow, that's very nice of you. I've been rushing around all day. It's tough running a business.	1
<b><i>If Trace has not collected the glue</i></b>		
Maybe if I find some glue I can help fix it.	That would be great.	0
<i>Trace leaves to find glue, then returns</i>		
I have glue. Can I fix your shoe for you?	Oh, that would be great. I've got a lot more to do today. It's tough running a business.	1
Action: Repair With + Glue	Wow! I think you've got it! I'm so grateful to you!	15
What kind of business do you have?	I'm the CEO of a clothing company that employs over	1

	1,000 people! I'm also a fashion designer.	
Really? How did you get started?	When I was a girl, I won a contest with my designs and got a scholarship. Then it was just a matter of hard work!	3
I'm glad I could help. I hope you have a good Thanksgiving!	And same to you! Thanks again!	1

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### Task 3: Collect the Pumpkin Pie – Chapter Checkpoint

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
1. Introduce himself to Julia, the baker. 2. Help Julia decorate a cake. 3. Leave with the pie.	Students can understand most directions or instructions in a familiar setting when expressed in short conversations.  Students can give and seek personal views and options on a variety of familiar topics.  Students can respond appropriately to the emotions of others.	Students might not know where to find the bakery. If that is the case, they may use the Map feature ("M").
<b>Extension Activities</b>  <b>a. Run Some Errands.</b> Trace often runs errands in this adventure. Running errands is when you go on a very short trip to do a task. For example, in this chapter Trace picks up flowers, picks up the dry cleaning, and picks up some pumpkin pie for dinner. Ask your students to make a list of the kind of errands they sometimes have to run.		

Below is how students can earn the most points in the *Collect the Pie* task:

Trace's comment or action (student chooses)	Response	Character	Points
	Hi, Julia! Is the pie ready?	Eddie	
That cake looks good!	Thank you. I'm sorry, but I have to finish decorating this cake before I can get your pie. I just can't figure out what it needs!	Julia	1
How about a candle?	Of course! How could I forget candles on a birthday cake? But I don't have any!	Julia	0
I have a candle. Perhaps you could use it to decorate your cake.	That would be great! Please place your candle on the cake.	Julia	0
Action: Decorate With + Candle	Perfect! Decorations make all the difference! People tell me my decorated cakes taste better than ones that are plain. Here's your pie! Thanks for waiting!	Julia	15
Thanks! Glad to help! Happy Thanksgiving!	Happy holiday to you, too!	Julia	3

## Task 4: Meet Joe the Cabbie

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
1. Meet Joe and find out his favorite thing about New York.  2. Ask Joe to take them to the dry cleaner.	Students can ask for help at school, at work, or in the community.  Students can ask and answer a variety of questions about routine personal information in uncomplicated situations.  Students can arrange for transportation, such as by train, bus, or taxi.	Students might not realize they need to take a cab to go to the dry cleaner.  Students might find it difficult to understand Joe because of his New York accent and because he speaks quickly.
<b>Extension Activities</b>  <b>a. Reading Maps.</b> Have students practice reading maps and finding locations on a map by looking at addresses. Students can use a map of <a href="#">New York City</a> or a map of a different American city. Begin by having students find addresses that are on numbered streets, as they can find them more easily. With more practice, students can find street names in addition to numbered streets. This can be a scanning activity for reading, with students competing to find the locations in the shortest amount of time, or this can be a group project. Students could also look at the map to find museums or other points of interest to make a possible itinerary for their visit.  <b>b. Your Own Neighborhood.</b> Students can use their map-reading skills to create a map of their own neighborhoods or other places nearby. Students can work in groups, speaking English as they decide which places to include on their maps. If addresses are available, they can be included. Students can share their maps with their classmates and describe the places on their maps. They could also do a jigsaw activity, where Student A has the map and describes a street to Student B, who draws a picture of the map the way it is described by Student A to show Trace or other visitors.		

Below is how students can earn the most points in the *Meet Joe the Cabbie* task:

Trace's comment or action (student chooses)	Response	Character	Points
Hi, I'm Trace.	Hi! I'm Joe. You look like you're new to the city! Can I help you?	Joe	0
What's your favorite thing about New York?	Baseball! Did you know that Joe DiMaggio had a 56-game hitting streak in 1941?	Joe	2
Can you please take us to the dry cleaner?	The dry cleaner is at 511 East 163rd Street.  Sure!	Eddie  Joe	1

## Task 5: Meet Neela – Chapter Checkpoint

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
1. Introduce himself to Neela. 2. Find out why Neela is upset 3. With Eddie, invite Neela to eat Thanksgiving dinner at Eddie and Kit's house.	Students can respond appropriately to the emotions of others.  Students can understand the difference between a question and a statement.	Students might notice that sometimes, different comments can receive an equal number of points. If students ask, they can be reminded that in real communication, there are many polite ways to say things.
<b>Extension Activities</b>  <b>a. It's My Dream.</b> In talking about becoming a fashion designer Neela says, "My dad thinks it's unrealistic, but it's my dream." Trace also encourages Connor to fulfill his dream. Ask students to write a few sentences about their own aspirations or dreams, no matter how unrealistic. In fact, they should begin by writing, "Some people say it's unrealistic, but..." Their task is to complete the sentence. They may have one dream or many. For example, "Some people say it's unrealistic, but I'd like to be an Olympic athlete some day. I'd also like to travel to 100 countries. And I'd like to be a famous writer."		

Below is how students can earn the most points in the *Meet Neela* task:

Trace's comment or action (student chooses)	Response	Character	Points
Hi, I'm Trace. I was wondering, do you know Neela?	Yes, I'm Neela.	Neela	3
I'm so glad to meet you. Professor Peterson said I should find you.	I don't know any Peterson, but welcome to the city. Sorry I'm not more cheerful today.	Neela	2
What's the matter, Neela? Can I help?	I wish I weren't working here at the newsstand. I'd rather become a fashion designer!	Neela	0
Why can't you become a fashion designer?	My dad thinks it's unrealistic, but it's my dream. This is his newsstand. He wants me to help him here instead.	Neela	2
What do you need to do to become a fashion designer?	I need to enter the big design contest! The winner gets a full scholarship to study fashion design. I know I can succeed.	Neela	1
How will you spend Thanksgiving? Do you have a big family, like my friend Eddie?	No, we don't. It's just my father and me. We usually don't do anything special for Thanksgiving.	Neela	1

	You and your father should have dinner with us! My family cooks plenty of food.	Eddie	0
	Mmm...That'd be great! Thanks so much!	Neela	0
	Terrific! We'd love to have you! Come at 6 pm to 385 East 158th Street. See you there!	Eddie	0
Bye, Neela!	Definitely! Bye!	Neely	0
	At dinner, we have to convince her father to let her enter the contest. It's her only chance!	Eddie	0
I agree!	Okay, let's go!	Eddie	1

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## Task 6: Pick up the dry cleaning – Chapter Checkpoint

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
<p>1. Meet Mr. Nam and discuss the seamstress who made Eddie's father's suit.</p> <p>2. Get a photo of the seamstress from Mr. Nam and examine it with a magnifying glass.</p> <p>3. Keep the photo to help Neela later.</p>	<p>Students can ask and answer a variety of questions about activities and plans.</p> <p>Students can exchange personal information using phrases and simple sentences.</p> <p>Students can understand some short conversations or descriptions.</p>	<p>Students might have difficulties understanding the dialogue in this chapter, as the sentences are becoming more complex.</p> <p>Students might not be aware of which comments are the most polite options.</p>
<p><b>Extension Activities</b></p> <p><b>a. What's the Question?</b> Write out 10-20 questions that Trace asks in this chapter, along with the answers. In class, split the students into two teams. Assign one student (not on either team) to be the point recorder. Have one student from each team come up to the front of the room, and tell them an answer to one of the questions. The first student to provide the correct question gains a point. Students from both teams take turns coming up to the front of the room to try and ask the right question. The team with the most points at the end wins the game.</p>		

Below is how students can earn the most points in the *Pick up the Dry Cleaning* task:

Trace's comment or action (student chooses)	Response	Character	Points
	Hi, Mr. Nam! This is my friend Trace. We're here to pick up my dad's suit.	Eddie	0
Hi, Mr. Nam. I'm spending Thanksgiving with Eddie and his family.	That's very good, Trace. I'll get the suit. Oh, I recognize this suit! It was made by a former seamstress of mine. You can see her picture on the wall.	Mr. Nam	3
Excuse me, that face looks familiar. Can I take a closer look at that photo?	Sure, if you want. That's the former seamstress I just mentioned. She was very talented. It's a small picture and hard to make out the details. You should use a magnifying glass to see it.	Mr. Nam	3
Action: Examine With + Magnifying Glass	That's her daughter with her. Her daughter has the same talent.	Mr. Nam	15
Could I please borrow this photo? I'd like to show it to someone.	Sure. Ask Mr. Fernandez to bring it back with his next order.	Mr. Nam	0
Thanks a lot, Mr. Nam. Happy Thanksgiving!	You're welcome, and you have a good one, too!	Mr. Nam	3

## Task 7: Meet Connor the Violinist

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
1. Hear someone playing the violin. 2. Introduce himself to Connor, the violinist. 3. Play music together. 4. Discuss why Connor chose to be a violinist for his career.	Students can interrupt politely.  Students can answer questions about their preferences using one or more words or memorized phrases.	Students might not realize that they should try to talk to all the characters they find. They can learn useful information from everyone they talk to.  The conversation with Connor continues to use more complicated grammatical structures.
<b>Extension Activities</b>  <b>a. Whisper Game.</b> With the class, generate a list of musical instruments and write them on the board. Then break up the class into two teams. Assign one student to be the point-keeper. Next, have one person in each group come up. Whisper an instrument name to them. The two students must act out without speaking (or mime) the playing of that instrument. Their teammates will guess. The team who guesses first gets one point. You can add other words from Trace Effects, too, not just musical instruments.  <b>b. American Music Freewrite.</b> Students can learn about other types of music and culture in the United States. Have them free write for five minutes on all the types of American music they know. For instance, they can use names of music, describe the music, or discuss groups or singers. Then students can compare what they know about many types of American music with a partner. After students have discussed types of American music, you can have them listen to other types of music in the United States by going to <a href="#">Smithsonian Folkways Soundscapes</a> . For example, they can listen to Latino music from <a href="#">Chicago</a> . Students can watch video clips, read and listen to interviews, and read information about the music and culture.		

Below is how students can earn the most points in the *Meet Connor the Violinist* task:

Trace's comment or action (student chooses)	Connor's response	Points
Hi, I'm Trace. That's good music!	Thanks.	1
Hey, do you mind if I join in?	Do you know this song? If you do, you should join in.	2
Action: Play + Harmonica	Wow--not too many people know that song. I'm Connor.	25
Why are you playing here on a holiday?	I usually play with the symphony, the New York Philharmonic. When I play here, everyone can listen.	0
I see that you like playing music. Don't you ever want to make more money in business or something?	I have enough money to live on, but music and playing are my dream! I wouldn't do anything else.	2
I understand. You really love your work. Well, I've got to go. See you later!	Come by and we'll play again! See you later!	3

## Task 8: Return to the apartment for Thanksgiving dinner

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
<ol style="list-style-type: none"> <li>1. Find Joe the Cabbie and have him take them back to Eddie's apartment.</li> <li>2. Meet Eddie's family and eat Thanksgiving dinner.</li> <li>3. Convince Neela's father to stay for awhile after dinner.</li> </ol>	<p>Students can discuss familiar topics in subject areas such as sports or the weather.</p> <p>Students can express appreciation and gratitude and respond appropriately to others.</p>	<p>Students might not realize how to exit the shopping area where Joe took Trace and Eddie. They might not realize that they will need to have Joe take them back.</p>
<p><b>Extension Activities.</b></p> <p><b>a. Many Types of English Speakers.</b> Ask students if they notice Mr. Nam's and the Fernandez family's accents as they speak English. Discuss with the class different accents in speaking English and how there are many different groups of people living in the United States and speaking English. Students should not worry about having an accent; there are so many different voices of English.</p> <p><b>b. A Big Meal.</b> Thanksgiving dinner is one of the biggest meals Americans eat. There are many different traditional dishes involved. Discuss with students meals eaten on holidays in their country. Which one is the biggest? Have students compare what they eat with others. Some families probably eat different dishes on holidays.</p>		

Below is how students can earn the most points in the *Return to the Apartment* task:

Trace's comment or action (student chooses)	Response	Character	Points
Hi, Joe! Could you please take us back?	Sure thing! Get in!	Joe	0
	Welcome back, Trace and Eddie! Trace, I'd like you to meet Kit and Eddie's father, Roberto Fernandez.	Nina Fernandez	0
You have a nice home, Mr. Fernandez.	Why, thank you, Trace. And this is Kit and Eddie's uncle, Eduardo Fernandez.	Roberto Fernandez	3
So nice to meet you, Mr. Fernandez.	Nice to meet you too, Trace.	Eduardo Fernandez	3
	Trace, this is Aunt Caroline Salvador and her children, Haley and Luke.	Kit	0
Hi, everyone!	Hi, Trace.	Caroline Salvador	2
	And this is Roberto's and my mother, Blanca Fernandez.	Eduardo Fernandez	0
Happy Thanksgiving, Mrs. Fernandez!	Thanks for joining us, Trace! Now as soon as the Desais arrive, let's sit down and eat!	Blanca Fernandez	1
<i>After the Thanksgiving dinner</i>			
	I can't eat another bite! Mrs. Fernandez, thank you for sharing your delicious Thanksgiving dinner with me and my daughter.	Pran Desai	0
	You're welcome, Mr. Desai! I'm so glad you and your daughter could share our holiday feast.	Nina Fernandez	0
	Now if only it were still baseball season. Then I'd be in heaven.	Pran Desai	0
	Dad loves baseball...	Neela	0
Baseball is great! Did you know that Joe DiMaggio had a 56-game hitting streak in 1941?	I DID know that! Joe DiMaggio is my favorite player of all time! Wow, Neela, your friend really knows his stuff! I guess Neela and I should be going home. We've stayed long enough.	Pran Desai	25
Don't go...it's going to start snowing any minute.	Snowing? You're crazy! The weather forecast didn't call for...Well, look at that! It's snowing! I don't believe it! Trace, I'm impressed! We'd better stay a little while, Neela.	Pran Desai	25

## Task 9: Convince Pran Desai to let Neela participate in the design contest

Trace's Actions	Student Learning Objectives	Helpful Gameplay Tips
<p>1. Tell Pran Desai examples of people who have successfully followed their dreams, based on information Trace discovered earlier in the game.</p> <p>2. Show Neela's father the picture of the seamstress and her daughter and discuss how talented she was.</p>	<p>Students can express and support their opinions and make recommendations on a variety of topics in culturally appropriate ways</p> <p>Students can give and seek personal views and options on a variety of familiar topics.</p> <p>Students can understand the main idea and some details from oral stories on familiar topics.</p> <p>Students can exchange information about familiar academic topics.</p>	<p>Students may have missed a few characters in the chapter. That means Trace might not need more information to convince Pran Desai to let Neela follow her dreams. Encourage students to explore more, to speak to each character they can find. Without the options of specific examples,</p>
<h3>Extension Activities</h3> <p><b>a. Explore Your Dreams.</b> Students can be encouraged to explore their own dreams like Neela and Connor. They can go to the <a href="#">Bureau of Labor Statistics Career Information website</a>, choose what they like to do (math, for example), and choose a career to read about. Students can also work in pairs. Both partners can choose a career, make notes of what workers in that job do, and write down advantages to the job. They should <b>not</b> show each other their career choices. Then, each partner can describe the job and list advantages, while the other partner tries to guess what the career is.</p> <p><b>b. Class Debate.</b> Divide students into two teams, and designate three judges for a debate on a topic. As a whole class, everyone can choose a topic—for example, the best food. Team One can choose a food and, without sharing with the other team, list reasons for their choice. Team Two can choose a different food and list their reasons. Then, when they are ready, Team One can begin by stating their choice for the best food, and teammates can take turns discussing why they made that choice. When they are finished, Team Two can list their choice for the best food and why. The judges for the debate can then decide which case was the strongest and which team wins.</p>		

Below is how students can earn the most points in the *Convince Pran Desai* task:

Trace's comment or action (student chooses)	Response	Character	Points
	Dad, I wanted to ask you something. Can I please enter the fashion design contest?	Neela	0
	Neela, you know how I feel about that. It's a waste of time! You can't make a career out of designing clothing!	Pran Desai	0
Actually, I met a woman today who is a fashion designer. When she was a girl,	My goodness! I had no idea! But I still have my concerns. I just think that being a "fashion	Pran Desai	25

she won the contest that Neela wants to enter. Now, she is the CEO of a clothing company that employs over 1,000 people!

designer” is a little silly. Why do people care so much about how they look?

You know, I met a cake decorator today who said the decorations make her cakes taste better. Maybe wearing Neela’s clothes makes people FEEL better.

Very philosophical, Trace! I understand what you mean. Besides, starting your own business is tough! I know it’s not your dream, but you belong at the newsstand.

Pran  
Desai 25

I met a symphony musician today. He said playing music has always been his dream, and he wouldn’t be happy doing anything else.

Hmm...Well I’ve never thought about it like that. And I do want Neela to be happy...But still... Neela, I just don’t understand your interest in clothing. The newsstand is our family business!

Pran  
Desai 25

Mr. Nam, the dry cleaner, gave me a photo of someone that made a living with her work, and she did an excellent job, too.

Really? May I see the photo?

Pran  
Desai 0

Action: Pass + Photo

Where did you get this?! I haven’t seen this photo in years!

Pran  
Desai 25

I got it from Mr. Nam, the dry cleaner. He said that your wife was a very talented seamstress. Maybe Neela gets her talent from her mother.

Yes—she was so gifted! She made the most wonderful clothes. I guess I never realized that Neela has the same passion her mother had.

Pran  
Desai 3

Trace, you’re a very persuasive young man. And Neela, now I understand why you wanted to have Thanksgiving with the Fernandez family! Well, your plan worked; if it makes you happy, you can enter the fashion design contest.

### Final Chapter Five Video

In the final video for Chapter Five, Neela thanks Trace for helping her convince her father to let her try the design contest and follow her dream. Kit and Eddie realize they need to finish schoolwork and leave early the next morning for the university, so everyone decides to go to sleep. Everyone agrees that they had a wonderful Thanksgiving together.

## Completing Chapter Five

Congratulations! Chapter Five is complete. Students will see a screen similar to the following:



From the screen, students can:

- See their chapter scores;
- Review Trace's activities;
- See what is next in the game;
- Go to the Language Practice Activities;
- Download the graphic novel of Chapter Five;
- Play Chapter Five again; and
- Print a Level Complete Certificate for Chapter Five.

*Now that Students Have Completed Chapter Five*

1. Have students complete the following exercises in the Language Practice section of Trace Effects.

Chapter Five	The Big Apple Adventure- Thanksgiving	Skills
<b>Exercise 1</b>	Matching activity character review: Students match lines of dialogue to the correct character	Listening
<b>Exercise 2</b>	Multiple choice matching activity: Students practice matching a character's voice to a question on the screen about family relationships in the chapter.	Listening Reading
<b>Exercise 3</b>	Fill in the blank listening activity: Students practice adverbs, prepositions, and conjunctions	Listening Reading Writing
<b>Exercise 4</b>	Fill in the blank: Students practice auxiliary verbs	Listening Reading Writing

2. Have students read the Thanksgiving section in "[Celebrate!](#)" Also, print out the reading on Thanksgiving to share with students.

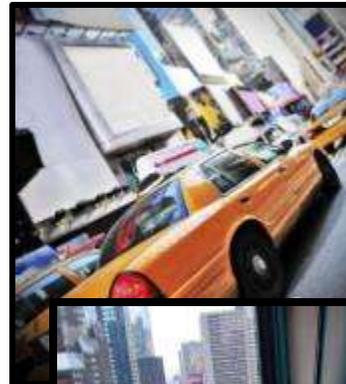
3. Have students explore Thanksgiving by going to [Encyclopedia Smithsonian](#). At this website they can choose an artist's picture of the holiday and write a paragraph or give an oral presentation describing the picture and why they chose it. They can also read about Thanksgiving at [USA.gov](#) and use this information in their presentation or paragraph.

4. Have the students read the graphic novel to remind them of the storyline, new words, and new grammar points. Students can move beyond the graphic novel by working in groups and choosing a scene from the graphic novel to act out for the class. If there is sufficient time, they can create sets and costumes for their plays, and a small audience of friends and family can be invited.

5. Prepare a list of vocabulary words from this chapter. Write each word on two small pieces of paper, and place them into two stacks. In class, divide the class into two teams and distribute one stack to each team. Both teams will have the same words, and each student on a team should have a piece of paper with a word on it. Call out a word. The students from each team with that word should then run up to the blackboard and race to write a sentence using their word. The winner is the one with a correct and clearly written sentence.

## Congratulations on Completing Chapter Five!

## Pictures of New York City



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## Script for Chapter Five

Following is the complete script for your reference. Please do NOT share this script with students. It is for teachers to use if needed.

Character	Line
Nina Fernandez	Welcome to our home, Trace! And welcome home, Kit and Eddie!
Trace	Thank you. Nice to meet you, Mrs. Fernandez.
Kit	Can we help you get ready for dinner?
Nina Fernandez	That would be great! Kit, I need your help at home. Eddie, I need you to run some errands for me. Please pick up the dry cleaning, pick up some flowers, and pick up the pumpkin pie for dessert. You know where to go!
Eddie	Okay, mama!
Eddie	Ha—I know everyone in this neighborhood! Trace, you should come with me, and I'll show you around.
Trace	That sounds good to me! Are you still reading my comic book?
Eddie	I can't stop reading it. It is so good! I guess I'll leave it here. Remember, Trace, we have to find Neela while we run these errands. Keep your eyes and ears open!
Trace	That sounds great! Thank you guys!
Eddie	Hi, Lily! We're here to pick up the flowers!
Trace	Hi, Lily. I'm Trace. I'm visiting Eddie.
Lily	Hi, I'm Lily. Here are the flowers!
Trace	Wow! These are beautiful! But why do you look so worried?
Lily	I'm late creating the other selections! I wish I had some help!
Trace	Can I make an arrangement for you?
Lily	That would be great! Please pick the flowers, then fill the vase with the flowers, and then water the flowers with the watering can.
Trace (action)	Pick the Flowers
Lily	Wow—that's a nice selection! Now, place the flowers in the vase.

Character	Line
Trace (action)	Fill the Vase
Lily	Thanks for the help with the vase! I've got to finish work and get these plants inside soon! Now, water the flowers.
Trace (action)	Water With the Watering Can
Lily	Good job, Trace... I can feel it in my bones. It's going to snow this evening!
Trace	I hope you get home before it snows! And Happy Thanksgiving!
Lily	You too, Trace. Bye now!
Trace	We saw you fall. That must have been painful. Are you okay?
Tess	I'm okay, but the heel of my shoe is broken. I'll have to buy some glue to fix it.
Trace	Maybe I can help. I have some glue with me.
Tess	Wow, that's very nice of you. I've been rushing around all day. It's tough running a business.
Trace (action)	Repair With the Glue
Tess	Wow! I think you've got it! I'm so grateful to you!
Trace	What kind of business do you have?
Tess	I'm the CEO of a clothing company that employs over 1,000 people! I'm also a fashion designer.
Trace	Really? How did you get started?
Tess	When I was a girl, I won a contest with my designs and got a scholarship. Then it was just a matter of hard work!
Trace	I'm glad I could help. I hope you have a good Thanksgiving!
Tess	And same to you! Thanks again!
Eddie	Hi, Julia! Is the pie ready?
Trace	That cake looks good!
Julia	Thank you. I'm sorry, but I have to finish decorating this cake before I can get your pie. I just can't figure out what it needs!

Character	Line
Trace	How about a candle?
Julia	Of course! How could I forget candles on a birthday cake? But I don't have any!
Trace	I have a candle. Perhaps you could use it to decorate your cake.
Julia	That would be great! Please place your candle on the cake.
Trace (action)	Decorate With the Candle
Julia	Perfect! Decorations make all the difference! People tell me my decorated cakes taste better than ones that are plain.
Julia	Here's your pie! Thanks for waiting!
Trace	Thanks! Glad to help! Happy Thanksgiving!
Julia	Happy holiday to you, too!
Trace	Hi, I'm Trace.
Joe	Hi! I'm Joe. You look like you're new to the city! Can I help you?
Trace	What's your favorite thing about New York?
Joe	Baseball! Did you know that Joe DiMaggio had a 56-game hitting streak in 1941?
Trace	Can you please take us to the dry cleaner?
Eddie	The dry cleaner is at 511 East 163rd Street.
Joe	Sure!
Pran Desai	Neela, please take care of the stand. I'll be back soon.
Trace	Hi, I'm Trace. I was wondering, do you know Neela?
Neela	Yes, I'm Neela.
Trace	I'm so glad to meet you. Professor Peterson said I should find you.
Neela	I don't know any Peterson, but welcome to the city. Sorry I'm not more cheerful today.
Trace	What's the matter, Neela? Can I help?

Character	Line
Neela	I wish I weren't working here at the newsstand. I'd rather become a fashion designer!
Trace	Why can't you become a fashion designer?
Neela	My dad thinks it's unrealistic, but it's my dream. This is his newsstand. He wants me to help him here instead.
Trace	What do you need to do to become a fashion designer?
Neela	I need to enter the big design contest! The winner gets a full scholarship to study fashion design. I know I can succeed.
Trace	How will you spend Thanksgiving? Do you have a big family, like my friend Eddie?
Neela	No, we don't. It's just my father and me. We usually don't do anything special for Thanksgiving.
Eddie	You and your father should have dinner with us! My family cooks plenty of food.
Neela	Mmm...That'd be great! Thanks so much!
Eddie	Terrific! We'd love to have you! Come at 6 pm to 385 East 158th Street. See you there!
Trace	Bye, Neela!
Neela	Definitely! Bye!
Eddie	At dinner, we have to convince her father to let her enter the contest. It's her only chance!
Trace	I agree!
Eddie	Okay, let's go!
Eddie	Hi, Mr. Nam! This is my friend Trace. We're here to pick up my dad's suit.
Trace	Hi, Mr. Nam. I'm spending Thanksgiving with Eddie and his family.
Nam	That's very good, Trace. I'll get the suit. Oh, I recognize this suit! It was made by a former seamstress of mine. You can see her picture on the wall.
Trace	Excuse me, can I take a closer look at that photo?

Character	Line
Nam	Sure, if you want. That's the former seamstress I just mentioned. She was very talented. It's a small picture and hard to make out the details. You should use a magnifying glass to see it.
Trace (action)	Examine With the Magnifying Glass
Nam	That's her daughter with her. Her daughter has the same talent.
Trace	Could I please borrow this photo? I'd like to show it to someone.
Nam	Sure. Ask Mr. Fernandez to bring it back with his next order.
Trace	Thanks a lot, Mr. Nam. Happy Thanksgiving!
Nam	You're welcome, and you have a good one, too!
Trace	Hi, I'm Trace. That's good music!
Connor	Thanks.
Trace	Hey, do you mind if I join in?
Connor	Do you know this song? If you do, you should join in.
Trace (action)	Play the Harmonica
Connor	Wow—not too many people know that song. I'm Connor.
Trace	Why are you playing here on a holiday?
Connor	I usually play with the symphony, the New York Philharmonic. When I play here, everyone can listen.
Trace	I see that you like playing music. Don't you ever want to make more money in business or something?
Connor	I have enough money to live on, but music and playing are my dream! I wouldn't do anything else.
Trace	I understand. You really love your work. Well, I've got to go. See you later!
Connor	Come by and we'll play again! See you later!
Trace	Hi, Joe! Could you please take us back?
Joe	Sure thing! Get in!

Character	Line
Nina Fernandez	Welcome back, Trace and Eddie! Trace, I'd like you to meet Kit and Eddie's father, Roberto Fernandez.
Trace	You have a nice home, Mr. Fernandez.
Roberto Fernandez	And this is Kit and Eddie's uncle, Eduardo Fernandez.
Trace	So nice to meet you, Mr. Fernandez.
Eduardo Fernandez	Nice to meet you too, Trace.
Kit	Trace, this is Aunt Caroline Salvador and her children, Haley and Luke.
Trace	Hi, everyone!
Caroline Salvador	Hi, Trace.
Eduardo Fernandez	And this is Roberto's and my mother, Blanca Fernandez.
Trace	Happy Thanksgiving, Mrs. Fernandez!
Blanca Fernandez	Thanks for joining us, Trace! Now as soon as the Desais arrive, let's sit down and eat!
Pran Desai	I can't eat another bite! Mrs. Fernandez, thank you for sharing your delicious Thanksgiving dinner with me and my daughter.
Nina Fernandez	You're welcome, Mr. Desai! I'm so glad that you and your daughter could share our holiday feast.
Pran Desai	Now if only it were still baseball season. Then I'd be in heaven.
Neela	Dad loves baseball...
Trace	Baseball is great! Did you know that Joe DiMaggio had a 56-game hitting streak in 1941?
Pran Desai	I DID know that! Joe DiMaggio is my favorite player of all time! Wow, Neela, your friend really knows his stuff!
Pran Desai	I guess Neela and I should be going home. We've stayed long enough.
Trace	Don't go...it's going to start snowing any minute.

Character	Line
Pran Desai	Snowing? You're crazy! The weather forecast didn't call for...Well, look at that! It's snowing! I don't believe it! Trace, I'm impressed! We'd better stay a little while, Neela.
Neela	Dad, I wanted to ask you something. Can I please enter the fashion design contest?
Pran Desai	Neela, you know how I feel about that. It's a waste of time! You can't make a career out of designing clothing!
Trace	Actually, I met a woman today who is a fashion designer. When she was a girl, she won the contest that Neela wants to enter. Now, she is the CEO of a clothing company that employs over 1,000 people!
Pran Desai	My goodness! I had no idea! But I still have my concerns. I just think that being a "fashion designer" is a little silly. Why do people care so much about how they look?
Trace	You know, I met a cake decorator today who said the decorations make her cakes taste better. Maybe wearing Neela's clothes makes people FEEL better.
Pran Desai	Very philosophical, Trace! I understand what you mean. Besides, starting your own business is tough! I know it's not your dream, but you belong at the newsstand.
Trace	I met a symphony musician today. He said playing music has always been his dream, and he wouldn't be happy doing anything else.
Pran Desai	Hmm...Well I've never thought about it like that. And I do want Neela to be happy...But still... Neela, I just don't understand your interest in clothing. The newsstand is our family business!
Trace	Mr. Nam, the dry cleaner, gave me a photo of someone that made a living with her work, and she did an excellent job too.
Pran Desai	Really? May I see the photo?
Trace (action)	Pass the Photo
Pran Desai	Where did you get this?! I haven't seen this photo in years!
Trace	Do you know the woman in this photo? Mr. Nam said she was a very talented seamstress.
Pran Desai	She's my wife. She died a few years ago. Yes, she was very talented. Trace, you're a very persuasive young man. And Neela, now I understand why you wanted to have Thanksgiving with the Fernandez family! Well, your plan worked; if it makes you happy, you can enter the fashion design contest.

Character	Line
Neela	Thanks, Trace! I don't know what I would have done without your help! Hope to see you again someday!
Trace	No problem! I'm really glad you'll be able to follow your dream!
Eddie	This was the best Thanksgiving I can remember!
Kit	I agree! But we've got to head back to the university in the morning, so we better get some sleep, Trace.
Eddie	I guess you're right, Kit. We've got schoolwork, and Trace needs to find out his next mission.
Trace	After the dinner we had tonight, I don't think sleep will be any problem!
Trace	Goodnight, Kit! Goodnight, Eddie!
Kit and Eddie	Goodnight, Trace!

## Links for Chapter Five

### [Celebrate!: Thanksgiving](#)

Under November, click on the PDF for Thanksgiving to read about this federal holiday.

### [PBS Kids: Big Apple History](#)

Learn about New York City and go on virtual tours here!

### [EDSITEment: Arts and Culture](#)

Explore American art and culture when you visit this site provided by the National Endowment for the Humanities.

### [You Are Here](#)

Play games to learn about critical thinking, writing, language arts, media literacy, business, civics, and social studies.

### [Bureau of Labor Statistics Career Information](#)

Want to get into the fashion business like Tess or play in a symphony like Connor? Learn more here.

### [Plimoth Plantation](#)

Discover the beginnings of the Thanksgiving holiday tradition.

### [About Thanksgiving](#)

Learn about the history and heritage of Thanksgiving, travel tips, and food safety here.

### [National Gallery of Art for Kids](#)

Have art adventures with these interactive activities.

### [America's Story: New York](#)

Visit this site to learn more about the state of New York.

### [Meet Me at Midnight](#)

After a field trip to the Smithsonian American Art Museum, you are magically taken to the galleries at night. To get back home, you have to solve mysteries and help your new friends find their artworks.