

TEACHER'S CORNER – JANUARY 2017

GRAMMAR GAMES

For many students, grammar lessons can be boring, repetitive, and not very meaningful. As English teachers, we have to provide grammar instruction, but we often struggle to make it fun and memorable for our learners. How can we make this necessary, but sometimes dull, part of language learning interesting and engaging for students?

Playing games can give learners a meaningful way to practice new grammatical structures and concepts in context. Unlike completing exercises from a textbook, games can provide learners with an opportunity to use language authentically, making learning more meaningful and memorable.

Additionally, games can lower students' affective filter (negative emotional or motivational factors that can hinder learning) and improve motivation. Playing a game can increase students' investment in their own learning and help them retain information better than simple exercises.

This month in the Teacher's Corner, we will present several games you can use with your students to make learning and practicing grammar fun.

Week 1: Grid Games

Week 2: Two Active Verb Tense Games

Week 3: Adjectives and Adverbs in Action

Week 4: List and Mingle with Mixed Grammar Skills