

Game 4: Describe and Guess

In *Describe and Guess*, players take turns selecting a *Word Brick* and then describing one of the words on the brick without saying the actual word. The goal is to get the remaining players to guess the word.

Instructions

1. Have students (the players) sit in groups of 3–5 and give each group a handful of *Word Bricks*.
2. In their groups, players take turns choosing one *Word Brick*. Each player should not let anyone else see his or her brick.
3. Each player examines both sides of his or her *Word Brick* and chooses one of the words.
4. In turns, each player describes his or her word without saying the actual word. The other players guess until one guesses the word.
5. After all of the players' words have been guessed, repeat the process (steps 2–4) with a new *Word Brick*.
6. End the game after the specified amount of time.

“Player Talk” in *Describe and Guess*

The player picks a brick with the word *one* on one side and *the* on the other side. He or she chooses to describe *the*.

Describer: Okay, this is a small word. It's very common in English.

Guesser 1: Is it *and*?

Describer: No. We often use it before the word *sun*, *ocean*, and *weather*.

Guesser 2: *The*.

Describer: Right.